



## Huzzah!!

Through torrents of rain, mosquitoes, mud, mosquitoes, 95 degree days, mosquitoes, floods, mosquitoes; they've done it!! Well almost...

Congratulations to Brian Kemkes, designer extraordinaire and his talented staff of carpenters for the magnificent new front gate!!! Seek them out; pat them on the back, or just stand back and admire.

#### Special Events

Imagination is king as families enjoy the opening weekend of the Festival. The new stage located in the Chilbren's Realm will be the highlight of the weekend. Every members of the family will have a part in the Knighting Ceremony, Treasure Hunt, Dig-it up Scavenger Hunt, Feast of Fools, Lego Castle Building and Costume Contest.

Dragon's Stage - a stage dedicated solely for family entertainment, will highlight our most regal entertainers.

Chilònen's Costume Contest - Let your child's imagination go at our Children's Costume Contest held at 12:00 P.M. at the Pavilion. You can be a judge for this adorable contest. The winners are chosen by audience participation. After the competison, all the contestants are invited to walk in the Grande Marche Parade at 1:30 P.M.

Castle Quest Lego Building Contest - Create your own fortress using Legos. This event is sponsored by Toys 'R' Us. Registration will begin a half hour prior to the event. At 10:30 and 4:30, a drawing will take place. The age groups are 3-6, 7-10. and 11:14. So, gather around to watch creativity in action.

Feast of Fools - Participate or just sit back and watch a Renaissance Style eating contest with spaghetti, soup in a bread bowl, pickles, marshmallows, crackers, and grapes. Prizes will be awarded in each category.

Tracasure Hunt - Sponsored by Bruegger's Bagel Bakery, ClubKid & ProEx Photo. Treasure Hunt maps are available at the Front Gate and at the Children's Realm. Children who find all five treasure stations will be rewarded when the King dubs them official Knights of the Realm. The Knighting Ceremony takes place daily at 4:00 P.M. Meet near the information booth around 3:45 to participate.

Dragon's Tower - Scale Dragon's Tower, our exciting climbing wall, located in the Children's Realm. The wall will offer four climbing stations to challenge all skill levels. Sponsored by Footprints Adventure Company.

#### MID-AMERICA OFFICE

1244 S. Canterbury Rd, Suite 306 Shakopee, MN 55379

Office Phone	445-7361
Office Fax	445-7380
Shop Phone	445-3120
Site Office	496-9232 445-2753 ext. 119
Costume Shop	ext. 102
B-Gate	ext. 103
First Aid/Safety Service	ext. 101

#### SITE HOURS FOR SHOW DAYS

Outer Gates Friday, Saturday, Sunday locked at exactly 10:30 P.M. (with exception below):

Back Gate, 7 A.M.-2 A.M. on Monday (Security guard on duty)

Inner Gates A & B gates - 7 A.M. - 10:30 P.M. C Gate only - 7 A.M. - Midnight

Interior Drive-in Gates Open 6:30 A. M. - 8:00 A. M. 7:30 P.M. - 8:30 P.M. Show days

Campground closes October 3

# MAIL DELIVERY

When you are having something mailed to you at the campground please use the following address. DO NOT send it to the main office. We will no longer be signing for packages delivered through the regular mail or UPS delivery. Thank You

Please have mail sent to: Minnesota Renaissance Festival Campground Office 12364 Chestnut Blvd. Shakopee, MN 55379

Prior Councilor Editor: Sharon King, Executive Secretary, Mid-America Festivals

#### **EMERGENCY PROCEDURES**

We hope that serious emergencies don't arise, but if they do, we all need to know what to do. Here are some guidelines to cover situations that arise:

In the event of a life-threatening situation:

1. Call 911 from a pay phone. No coin needed.

2. Wait at the phone for police

3 . Contact Safety Services. During evenings, BLT & Campground have radios that can contact Safety Services.

If a problem occurs during the show, contact Safety Services. They are the folks in the red and yellow costumes carrying a large pole topped with a flag. They have radio contact with paramedics and police and can also assist you with less serious problems. They are headquartered out of the building attached to the First Aid Station.

In the event that a major disaster occurs, we may need to evacuate the site. You will need to help direct people to the nearest way out. Safety Services will be directing and coordinating crowd control. Please assist them if called.

#### CHASKA COMMUNITY CENTER

Effective through October 31, all Renaissance employees and participants who present a validated photo II) will be admitted to the Chaska Compraint Center at the rate normally charcelly Chaska residents. The center is equipped with a work-out area, swimming pool, basketball and volleyball gyms and locker rooms. Take a break from the daily routine and discover what is offered at the facility. Call

hy.faire-folk.com

#### **New Craft Shopkeepers**

418 Nancy & Brian Nagle Novato,CA
"Nagle Forge & Foundry"
\*\*16th Century Accessories, Miniatures,
Jewelry & Sculpture

506 Alan Yarmark Villa Grove,CO
"Pottery"

\*\*Functional and Decorative Stoneware

519 Curtis Wood Denmark, WI
"Laird James Honey and Candle"
\*\*Hand Dipped and Sculptured Beeswax
Candles, Cournet Honey

642 Billy D. Casteel Auburn, NY
"Casteel Galleries"
\*\*Copper and Bronze Sculpture

718 Elizabeth and Hristos Mandranis Santa Cruz, CA "Harvest Moon Apple Dolls" \*\*Apple Dolls

724 Eddie Hesalroad Greene, IA "The Olde Glass Factory" \*\*Stained Glass Panels and Sculpture

732 Harry Ristow Stillwater, MN
"Bronze Works"
\*\*Bronze, Copper, Nickel, Silver Jewelery

A1645 Brent Wold St. Paul, MN
"Boarshead Blacksmithing"
\*\*Forged Iron Jewelry, Utinsils, Sculpture,
Sconces

#### New Craft Peddlers

P-18 Lauren Charles Soap Co.
Prior Lake,MN
"Hand Made Soap"
\*\*Handmade Soap, Bath and Body Products

P-21 Eric & Mary Kahmann Edina, MN
"Harp Stone"
\*\*Free-formed Wire Jewelry with Stones

P-25 Elizabeth Arnold Fargo, ND
"Fine Pottery by Elizabeth"
"Functional Pottery

P-28 Catherine Dutcher Chaska, MN "Katerina" \*\*Readings

P-33 Sarah Neil St. Paul, MN "Paper Dragon" \*\*O irigami Jewelry, Flowers, Vases

P-40 Deborah & Brant Foutch Mpls, MN
"Foutch's Whimsical Angels"
\*\*Angel Dolls, Soft Sculpture

P-48 Eddie & Carol Hall Washington, GA
"Lords and Ladies Knightly"
\*\*Wooden Tankards, Goblets, Forks, Spoons

# Returning Craft Participants

227 Sandra Jarosh Loretto, MN (From 217)
"Hand painted China"
Jewelry, Faces, Ornamental Plates, Vases, Mirrors, Boxes

329 Kate McEvoy & David Rude St. Paul, MN (From P-27) "Blithe Spirit" Omamental Fabric Dolls, Angels, Fairies

330-331 Dixie Anderson St. Cloud, MN (From 329)
"Land of Merriment"
Children's Costumes. Costume Hats

335-336 Randal Moore San Leandro, CA
"Fellowship Foundry"
Pewter sculpture and Demos

425 Jana & K.C. Noble Fall Creek, WI (FromP-52)
"Noble Casting Studio"

Pewter Casting

511-512 Ann, Kim, & Shirley Hallgren Belle Plaine, Clear Lake, Carlton, MN (From 634-635) "Pouches 'n Petals" Christmas Decorations, Wall Hangings, Dried Arragements, Potpouri

522 Mike & Carolyn Weiss Bayport,MN (From 643)
"The Redwood Wagon"
Lasered, Hand Painted Wooden Signs

603 Peter Hoecherl Bloomington, MN (From A 1640)
"Gargoyles: Design by Hoecher!"
Gargoyles

634 Mark Matzke Bayport, MN (From 639)
"Dreamscape Artists"
Paintings, Prints, and Wall Hangings

635 Laura Hughes Mpls, MN (From 636-637)
"Olde World Wear"
Cloaks, Shirts, Costume Pieces

842-843 Karen Debnam Bloomington, MN (From 719)
"Ye Olde Doll Chest"
Handcrafted, Costumed Porcelain Dolls

P-47 John Hagerman
Unicom Strate Music Co.
Bowed Psalteries, Type Cases, Music Books



#### Hall of Masters

Stop by and say "Hello" to Naomi Becker, Mistress of the Hall; Laurel O'Rourke, her assistant; and Alicia Wold, who will be helping with set up and display.

All craftspeople are encouraged to participate in the weekly displays. Consider the Hall as a special location to show your finest work. Frequently visitors to the Realm will see an item in the Hall and make a special shop visit as a result.

All craftspeople are scheduled to exhibit in the Hall at least once during the season. Simply fill out a registration card and drop off work for exhibit early on Saturday morning and pick it up at the close of the weekend. If you feel you have an item particularly suited to the weekend theme on any of the first six weekends, it is welcome even though it is not your media's designated weekend. The Hall staff will do their best to display it. Special installation requests will be accommodated if at all possible.

If you have questions, or need special assistance, check with your montior.

# Charity Silent Craft Auction

Many of you have already sent in your entry form and marked your calendar to deliver your donation by September 1. There is still time for more items to be donated. Ask your monitor for an entry form. Although work must be delivered by September 1 to be included in the printed program, donations will be accepted up to the date of the auction, which will be September 13 during the, Romantic Arts Affair weekend.

Each year the auction grows and this year will be no exception. The beneficiaries are once again CERF and MN Museum of American Art. Please contact Dorothy at Gate B or the Festival office if you'd like more information on the auction or its beneficiaries. Remember, your donation is tax deductible.



August 23-24 Special Event: MID-EAST MIRAGE

Featured Media Astrology; Jewelry; Plants; Perfume & Potpourri

August 30-Sept 1 Special Event: ROYAL ALE FESTIVAL Featured Media Calligraphy & Paper; Metal; Wood

Sept 6-7 Special Event: A HIGHLAND FLING Featured Media Furniture; Leather; Sculpture

Sept 13-14 Special Event: A ROMANTIC ARTS AFFAIR Featured Media Candles; Fiber; Ornamental; Paintings, Prints & Wall Hangings

Sept 20-21 Special Event: WINE GALA Featured Media: Glass; Pottery; Nominees to the Masters Program

Sept 27-28 Speical Event: JOUST DESSERTS Featured Media Masters and Artisans of the Masters Program



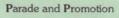


# F.Y.I.: FUTURE FESTIVAL DATES

	1998	1999	2000
August	15	14	12
	16	15	13
	22	21	19
	23	22	20
	29	28	26
	30	29	27
September:	5	4	2
	6	5	3
	7	6	4
	12	11	9
	13	12	10
	19	17	16
	20	18	17
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#### Compensation

To all those wonderful and dedicated participants who attended many parades and promotions during the Festival Pre-Seson, you can pick-up your comps. after cast call both Saturday and Sunday.

If you would like to make other arrangements to re ceive what you deserve, please call Jason at the office, 445-7361. If you haven't received your tickets or made other arrangements, your tickets well be available at Will Call.

#### Show & Tell Time

We'd love to let the rest of our world know about awards, grants, special commissions, anything which is newsworthy and fit to print. Send copies of press releases, newspaper or magazine articles, or your own copy. Bring it to Gate B, marked "Privy Councilor", or send it with a monitor. And if you have human interest storles or anecdotes about events which occur on Festival days, we'd be delighted to receive them.



#### TAKE NOTE

Looking for a quick, easy way to add color and interest to your shop and/or dispaly area? Check out the use of fabric and ribbon on the food booths this year. Huzzah!! It's amazing what they've done with a bolt of cloth and a stapler. Go ahead and steal their ideas.

#### ?? MONITORS ??

Lois Hendries, Craft Administrator, can be reached through Gate B during show days. Leave a message, or send one via your monitor. Assisting Lois during the show is former monitor Dorothy Molstad.

Monitors are the friendly folk who perform liaison duties between participants and management. Trisha McKenney is returning; and will be joined by Janelle Stevens, who has worked in the Mid-America Festival offices. Joining the team is Roger Ahl. Monitors act as the eyes and ears of the show, trying to look at it from a patron's point of view, trying 'for every detail of the fantasy to be perfect. Monitors will seek out answers to your questions, and will be carrying mail and messages for the craft department. Expect them to visit several times a day.



#### Free Tickets?

You can earn two free tickets to the 1998 Minnesota Renaissance Festival!! Our Sales Department is busy setting up their corporate accounts for the 1998 season. We are always looking for new accounts to offer consignment tickets. If you know of or work for a company that would like to offer discount tickets to its employees, please call the group sales office at 445-7361. TWO COMPLIMENTARY TICKETS WILL BE YOURS WHEN THEY SIGN UP!



# SAFETY SERVICE

1996 was a safe and secure show due to our marvelous safety service crew. Their quick reactions and good judgment have bolstered our comfort level throughout the years. You will see some familiar faces in 1997 and some new ones. Please take the time to let them know you are behind them 100%!

Keep your photo IDs or other validated daily pass with you whenever you are on site. Safety Services performs the extremely important function of guarding the welfare of each and every one of us. Your pass is their assurance that you "belong." If you are asked for your pass, show it proudly! Safety Services is on duty before, after and during show hours.

#### PETS OF THE REALM UNITE...

Please be aware one and all, Scott County has requested that we desist with pets at the Festival. The environmental health group believes that we are exposing the public to all types of serious illness from owners who do not clean up after their pets.

Our clean up crew and all the staff have been instructed to reminit patrons to clean up pet waste. We ask the same of our participants.

We are fighting this issue for 1998, but are not able to make any promises at this the large of you have ideas for us by promiser know of

Regards, THE PRELADY

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#### ADA THANK YOU!!

It has been a mighty effort, but what once seemed impossible is happening! The Realm now has full access in almost all areas for individuals with disabilities, in accordance with the requirements of Title III of the Americans with Disabilities Act.

The considerable work done in the past on such things as grading and ramps has been fine-tuned for this season. Many of the required handrails are works of art in themselves. Shop interiors are being adjusted to meet requirements. We've proved how much can be done when the energies of participants and staff are combined.

If you have any ADA questions, they can be directed to the office during regular business hours (445-7361). During show, contact your monitor, who will relay the message to the appropriate staff member.

From the staff, our heartfelt thanks for your attention to detail and your willingness to make the changes necessary to meet ADA standards, without losing the flavor of our Renaissance theme.

## Participant Fire Extinguisher Requirements

All Renaissance Festival booths are required to have a fully charged, 10 lb fire extinguisher with a minimum U.L. rating of 4A 60BC. All fire extinguishers have a rating displayed some place on the label. Beware of fire extinguishers with plastic heads or firing handles on them; i.e., Kidde. Our experience has shown that they tend to leak and are not rechargeable. Consequently, we do not recommend them.

The Renaissance Festival will have some approved fire extinguishers for sale during the second weekend (August 22-23). Conway Fire Extinguisher Company will set up outside Gate C. The price is \$55.00.

We understand that keeping a fully-charged fire extinguisher in your shop is an extra expense, but it is important for your safety, the protection of your property, and to comply with government rules and regulations regarding the operation of a Festival.

Sincerely, Don Hamilton, Safety Coordinator

# ADA Policies, Practices and Procedures

#### Standards for Accessible Design

Providing Goods and Services

It is the goal of this Festival to provide access to all areas of the Festival to individuals with disabilities in accordance with the requirements of Title III of the Americans with Disabilities Act.

If you sell from behind a counter, a height of 36 inches or less meets the standards. If cusitomers enter your sales area, a level entrance is necessary. If because of terrain this is not possible, a ramp complying with the following is necessary to ensure all customers can get to your goods and services. A ramp ratio of height to length is 1:12. This means that for every 12 inches along the base of the ramp, the height increases one inch. Ramps longer than 6 feet require railings on both sides. Railings should be 34 to 38 inches high and ramps at least 36 inches wide. Take care that ramps are smooth and skid-proof. Contact office (612-445-7361) before construction as approvals and permits are required.

ideally, the layout of the building should allow people with disabilities to obtain goods or services without special assistance. Where it is not possible to provide full accessibility, assistance or alternative services should be available upon request. To make your shop accessible, the door into your shop should have at least a 32 inch clear opening. All thresholds must be level (less than 1/4 inch) or beveled, up to 1/2 inches high. The tops of tables or counters should be between 28 and 36 inches. The accessible route to all goods and services should be at least 36 inches wide. If not, furnishings, chairs, displays, counters could be moved.

Be aware of your customer's needs. If your area of business is too small to implement all of the above, be alert to anyone needing help whether this means answering questions or taking an item to the person.

The U.S. Department of dustice, Civil Rights Division in Washington D.C. last life in dependent vendors and with owners until September 2, 1996 to ctroof with the above.

Please familiarize yourself with the information so you can answer questions the sour visitors might ask. Questions during business hours should be directed to the office 445-7351. For questions during show hours, collect

hmw.faire-folk.co

Entertainment Glossary And Rules

Alcohol - Drunkenness and underage drinking

will not be tolerated.

Area Managers - Take your problems and questions to these "characters on the beat": Thomas Foss, Willie Lauder, Brian Murphy, Jason Parker, Brad Peterson, Lisa Severson, Linda Sparling, Chris Ward (Minstrels).

Don't forget your Food Coupon books!

Purchase a book for \$5.00 and get coupons worth \$6.00 of food and

Artistic Director - Gary Parker

Cast Call - at 8 am every show day at the Bakery Stage is the best way to find out what is happening. Group Leaders and

Street Characters must attend. Everyone is encouraged to attend or send a representative from their group.

Daily Passes - can be picked up at C Gate before 1 pm on Festival days.

Director Notes-Stay in character on village streets. Keep the modern world off village streets. No cigarettes, watches, modern slang. Remember that the Festival is a FAMILY theatre. Guard against off-color remarks, drug and drinking jokes and personal contact (touch). Be aware. Don't walk through someone else's act. Don't ruin SOMEONE ELSE'S

Drugs - Use of illegal drugs will not be tolerated.

Entertain - to show hospitality to; to engage the attention of; to please; to amuse.

Entertainment Administrative Assistant - Dane Breimhorst

Entertainment Director - Pamela Silver

Entertainment Office - 2nd floor of Bad Manor. There are steps to this office on the corner of Bad Manor closest to the Track. Gate - Opening Gate Show at 8:30 am, Opening Cannon at 9 am, Closing Gate Show at 6:30 pm, Closing Cannon at 7 pm.

- Schedule of stage acts, lane acts and entertainment events for each weekend. Available at C Gate, Cast Call, Entertainment Office and Main Stages. Copies are for acts only.

request grid changes in writing by Noon on Sundays.

Hat Passing - ALL hat passing must be approved by the Entertain-Director.

IDs - Your entertainment ID is your pass to get on or off Festival grounds. Don't leave home without it. If you need an ID, see Pam Silver or Dane Breimhorst. replacement IDs cost \$6,00.

Parade - Grande Parade lines up at 1:15 on the hill behind All street characters and groups should participate. No climbing of Hees or buildings Crafters are also encouraged to participate.

our Parade Coordinator.

Safety - No bare feet!!! except the Tower, maybe. Know where First Aid is located? Weapons - Weapons must be fully sheathed and tied into the sheath. Weapons may not be drawn. All stage combat (with or without weapons) must be approved by the Entertainment Just cor before being performed before an audience.

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Please bid welcome in that special Festival way to: The Cytrol Party August 16, 12-1 pm and 4-5 pm **BLT Tent** ....just in case you pass that way....

Water and ice are available for all entertainers at each stage (except for Dragon in Cartwheel Cove), as well as in the Entertainment Lounge adjacent to the Entertainment Office upstairs in Bad Manor.

Please do not congregate, smoke cigarettes, break character, etc. in the court vard next to Bad Manor. Come upstairs -there will sometimes be food and it is a smoking area.



#### GARGOYLE MANOR

Times: 7pm - 11 pm

Thursday 10/16 - Sunday 10/19 Dates:

Thursday 10/23 - Sunday 10/26

Thursday 10/30 - Saturday 11/1

AUDITIONS HELD AFTER LABOR DAY WEEKEND -COME PLAY WITH US!!

### Dibby's Copper

Why do I always have to be in the corner? It's because I'm not human, isn't it? (whine, whine)

Well, since the Mistress is occupied, I might just well take this opportunity to share a spot of poetry that I 2 wrote with my own paws. Using other means of A marling has proven problematic. Plus the Mistress I says it's malodorous. Excuse me while I scratch. A-

So, here's the poetry:

There once was a man from Fest, Whose contract, well, like all the rest Made him say, thanks to Pam, I'll have to eat spam. But at least I can wear my new vest. Le woof, le bow-wow, le grr-rrr.

 $\circ$ 

#### Below Dibby's Corner

Nobody really knows what a procrastinator I am - I even put off my bit to below Dibby's to put it off just a couple more column inches. Yes, I am that bad,

Not that I procrastinate on the important stuff. For instance, I'm pretty sure most entertainers reading this had signed contracts before August first. A modest goal, but I think we've done an efficient job. I, of course, say "we", but Dane's done most of the scut work actually.

So with that aspect of Fest done with, I would like simply to extend our heartfelt thanks for all of the warmth, help and support that's tumbled our way in the past few months. Not to mention the wealth of mirth and unique stories we've been treated to, nor yet the heap of praise we've received for the way we've dispatched our duties so far. The names of folks who have contributed to the entertainment Department's efforts is far too long for the space I have here. (Please refer to the entertainment pages of the Profesion the No, really.)

Beyond that, I wish only to express my firm bellet that the 1997 Fest will be...hmm....well... yep, only one word for it...BRILLIANTI

-PAM SILVER Rookie Af L

#### Costume Shoppe Hours

Monday and Friday 8:30 am - 5 pm Tuesday - Thursday 8:30 am - 8 pm

Weekends 7 am - 1 pm and 6 pm - 8 pm

#### Renaissance Dickup Line:

Your beauty hits me harder than the plague.



From the Animal Guy, Bob Otto:

On show days all are welcome to come visit, feed and pet appropriate animals. On non-show days please don't feed any animal and never pet or feed the sheep.

If you find an animal somewhere you think it should not be, notify me if you can; but please don't chase or move it anywhere, anytime unless it is causing damage. You may escort an animal out of your shop. Thank you for your cooperation.

# FROM THE GOSTUME SHOP

Hello one and all, this is Dana Erickson, your new Costume Director. You may have run across me in past years at: the Dunk Tank, Fencing Booth, Track, Stocks, or Front Gate. Now, after many years of costuming and cursing at my sewing machine, I get to actually do this for a living!

I do hope to stay Costume Director for quite a few years, and I will concentrate on the improvement of our costumes in stock. I would like all participants to continue to keep your costumes at the highest quality possible in terms of period accuracy and, of course, general good taste!

Remember: WEAR SHOES!! First Aid has enough to do. Wear Hats/Headwear. They complete your ensemble, conceal ice for hot days and can be a great creative outlet. As usual, modern hairstyles, jewelry and tattoos should be hidden along with watches, sunglasses, tennis shoes and other such obvious anachronisms. Smokers should go back stage to smoke and be conscientious about your costume and others' costumes. No one wants to end up sitting on a burning butt! (No pun intended.)

And, in the words of two wisemen I know: Accessorize, Accessorize, Accessorize! We have patterns to copy, costume guides and the usual costumer list. Let me know if you are a costumer who wants to be added. Also, this year we have a "vendor" list of local sources for fabric, props and other items if enhance your costume. Again, let my know if you know of a source to add.

If you have any questions or just want to stop by and shoot the breeze, come on over, or call. The number is

See Ya Out There!!

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#### Overnight Booth Requirements for 1997

You received a form this Spring to be completed if you plan to stay overnight in your booth. The Scott County Building Official has determined that the overnight booth stays require that the booth meet MN State building code for sleeping areas.

#### Minimum code requirements for sleeping areas:

- Sleeping areas must be separated from other occupancies with a minimum 1 hour occupacy separation.
- 2. Sleeping area must have at least one operable window or door approved for emergency escape or rescue leading directly to the exterior of the building.
- 3. Every building shall have at least one exit and shall not be less than 3' in width or 6'-8' in height.
- 4. There shall be a floor or landing at each side of a door with a minimum dimension of 36"x36".
- 5.Sleeping areas must have a minimum floor area of 70 square feet and a minimum ceiling height of 7 6".
- 6.A smoke detector shall be installed in each sleeping area. Smoke detectors shall receive theirprimary power from the building wiring system and be equipped with a battery backup. Wiring shall be permanent.
- 7.All electrical work must be approved by the State of Minnesota electrical inspector.
- 8.A building permit is required for all renovations, alterations, repairs, new construction or change of use.

NOTE: These are preliminary code requirements and are subject to change.



#### Festival Electrical Policy

#### Renaissance electricity rules:

- All users need to supply a 1997 MRF Electric application to Jim Batzli, the Renaissance Security Director.
- All electrical use and installation must comply with the new Scott County requirements.
   Copies will be available at the Festival office.
- 3. A \$75 fee is due at the time your application is filed.
- You are required to itemize each electrical item that you will be using.
- 5. No microwaves or refrigerators.
- Failure to comply with the rules could result in the loss of electricity.
- 7. Electricity is on a first-cont first-serve basis.
- 8. No refunds will be given.





BEST BREAKFAST IN THE REALM!!!

\*\*\* SHOW DAYS 7 - 8 A.M. \*\*\*
STILL AT TWO POUNDS STERLING!!!

Don't forget Food Coupon books! Purchase a book for \$5.00 and get coupons

Purchase a book for \$5.00 and get coupons worth \$6.00 of food and delights. Available at Gate C until 1 p.m., and Gate B all day.



COMPETITION

On Monday, September 1, the 3rd Annual Beer, mead & Cider Competition will be held. This competition is AHA sanctioned event sponsored by L.L. Kraemer Co. Entries will be accepted August 19 through August 23, at L.L. Kraemer Co. there is a \$6.00 entry fee. For more information contact:

L.L. Kraemer Co. 9925 Lyndale Ave. S. Bloomington, MN 55420 (612) 884-2039



To all returning and new CKC workers: WELCOME!

Excitement is *ringing* around the Realm! Nicole Borota, Candi Davis, and I, Teressa Pratt, are all happy to be back for another great year with the food program.

We would like to extend a warm welcome to our new concessions manager Markus Volimas, a veteran to our festival, now offering his expertise to travelers!!

The new triple booth in area 800, designed by Brian Kemkes is complete and ready to go thanks to efforts from Dennis Erp, John Pratt and the whole site crew. Take a few minutes to check it out. It is a beautiful addition to the realm!

In closing, I just want to say, it is a pleasure being back in Minnesota working with such a great group of people. Working together we will make 1997 an exciting year!

Teressa Pratt Personnel Director

#### Huzzah!!

Let us all Revel and Cheen the time for playing games is hene

The games are wondrous places for children with smiles on their faces

To go and fight for their pride or maybe just enjoy a ride

They may spin a wheel, take a chance on catch a ning with a lance

You may visit our petting zoo there are games for the abults, too

Shoot an apportate William Tell

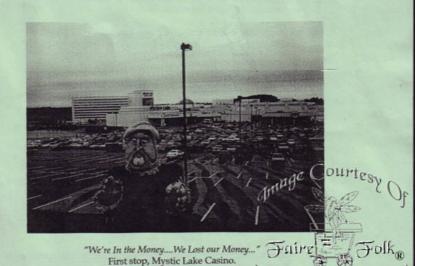
It fust would not seem the same it Renaissance did not have any games

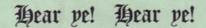




"Run Away! Run Away!"

The King, tired of his long service at the MN Renaissance Festival, decides to take a little vacation and see the world.





Let it be known to all citizens of the Realm that William Delacy, the King's Champion, shall host the 6th Annual

Lond High Sheniff
Tournament of the Sword

The Lord High Sheriff invites all citizens of the Realm, whether noble or peasant, to participate in the Labor Day Weekend tournament. Patrons are strictly forbidden to enter the competition. All those who deem themselves brave, man or woman, shall seek out the Fencing Ring and proclaim themselves worthy of information for entry. A bounty shall be presented to the top three competitors of the Knights event. On completion of the contest, all competitors shall be ranked.

Those who are feeble or unwanting to compete shall find themselves watching the festivities at the Fencing Ring. The Spires' event shall commence on Saturday, August 30, and the Knights event on Sunday. August 31.

In an endeavor for a fair and balanced competition without fault, the Lord High Sheriff shall hold himself out of the competition; yet, at his discretion, may challenge the victor to a first blood duel.

For information at the Fencing Ring, ask for Missy or Cliff.

LABOR DAY WEEKEND

