



# Privy Councilor



## NEITHER SNOW, NOR RAIN, NOR GLOOM OF NIGHT...

Participant mail and package pickup will again be at the campground through Jac Martins, Campground Director. PLEASE do not come to the office for mail. It will only be handled through Jac. Please remember that the office is NOT responsible for ensuring the delivery of mail or packages, nor will we accept any COD packages. Those will be returned to sender. Phone messages will also be passed on through Jac. The same policy for mail applies to receiving your messages.

## ACCOUNTING NOTES

It's another year for Festival. Congratulations to those who attended our 21st year! It was a good year last year and this one looks like it will be even better. To start it off, I'm in the process of obtaining two credit zoning machines for the ticket office. This will allow patrons to charge on a credit card for their tickets. This is good news to our participants because it will allow our patrons to have more cash for their purchases.

Also, we are instituting a new policy in regards to buying change at the will call window. There will now be a 5% charge on all currency buying transactions.

Luis Perez  
Controller

## small fries, wee ones, tiny tots, munchkins

We are a family show and are happy to have families participating with us. But none of the site crew members, or other participants are sitters. Please keep track of your children, especially during off hours. There are plenty of places for a wandering child to want to explore that may not be safe. Please let them know they need to stay close for their own safety.

## ANSWERS TO THE MOST ASKED CAMPGROUND QUESTIONS

### #1 What are all the marks on the Ground?

The marks on the ground designate individual tent sites. This has two purposes. One is to allow people to take their tents home with them during the week, and then be able to set them up in the same place when they return. The other is to insure clear walkways between rows of tents as is required by the Minnesota Health Department.

### #2 Why can't I put my tent out in the center where it's flat?

Both the Minnesota Health Department and the Festival insurance company require that there be a barrier between tents and vehicles. This is to ensure that tents are not run over and their occupants mashed to a bloody pulp. I tend to agree with this policy.

That is the purpose of the two rows of large rocks in the campground. In some cases, a row of trees or a row of trailers can form an acceptable barrier.

### #3 Why can't I park here?

Parking in the campground is difficult at best. The basic rule to follow is that if there is a privy, a dumpster, a no-parking sign, or another car there, don't park there! The trash dragons need to get to the dumpsters. Other people may need to get in and out, and nobody will be happy if the privies aren't clean.

### #4 Why did my car get towed?

There are two main reasons that cars get towed. Either they are where they shouldn't be, or they don't have campground parking permits. If your car is parked in one of the areas listed above, you have 15 minutes to move it. If it has not been moved after 15 minutes, the tow-truck will be called. If you are just there temporarily, turn your flashers on. This lets me know you are coming back.

If your vehicle is going to be parked in the campground, it must have a DISPLAY a Campground Parking Permit. Having one in your glove compartment is not good enough. Every person who registers in the campground is eligible to receive one parking permit. However, the number of permits to be issued is limited to restrict the number of cars in the campground, so the earlier you register, the better.

MORE FROM JAC NEXT WEEK.

**LAST CHANCE!!** Photo I.D.'s will be taken at C Gate this Saturday and Sunday from 1:00-5:00 p.m. This is the last chance for this year to get your Photo I.D. taken. Please be aware that your name must have been on an approved pass list in order for you to get a Photo I.D. If you are not on the list--no Photo I.D.--no exceptions.



## HALL OF MASTERS

Mistress of the Hall: Kate Cross

Master of the Hall: Blaine Cross

Installation Technicians: Jennifer Lovaas

All craftspeople are scheduled to exhibit in the Hall at least twice during the season. Simply drop off work for exhibit early on Saturday morning and pick up the work at the end of the weekend. The Hall staff will install the work for exhibit at no charge to you. Please make any special installation requests in advance.

No sales are made at the Hall; patrons are referred to your booth. All sales are handled directly by you. Exhibiting in the Hall gives you another chance for your work to be seen by the public. Give your work a little extra exposure and help the Hall look great!

The Hall will continue to be used to identify and evaluate the work of candidates in the Masters program, but you do not have to be involved with the Masters program to exhibit your work in the Hall.

### EASY IN. EASY OUT.

DROP OFF: Registration forms are available from monitors or at the Hall. The completed form is to be left with your piece when you drop it off on Saturday mornings between 7:00 a.m. and 8:30 a.m. Sign in on the roster and that's it!

PICK UP: Sign out on the roster and pick up your work between 7:00 p.m. and 7:45 p.m. on the last day of the weekend (Sundays or Labor Day).

### **\*\* HALL EXHIBIT SCHEDULE \*\*** (Submit works only as featured each weekend.)

AUGUST 14-15:	Featured Media: Apparel; Candles; Caricatures and Portraits; Fiber; Leather; Sculpture; Toys and Weaving.
AUGUST 22-23:	Featured Media: Metals; Paintings; Perfumes; Plants; Potpourri; Potters; Prints; and Wallhangings.
AUGUST 29-30:	Featured Media: Calligraphy and Paper; Furniture; Glass; Jewelry; Musical Instruments; Ornamental; and Wood.
SEPTEMBER 5-6-7:	Featured Media: Apparel; Candles; Caricatures and Portraits; Fiber; Leather; Sculpture; Toys and Weaving.
SEPTEMBER 12-13:	Featured Media: Metals; Paintings; Perfumes; Plants; Potpourri; Potters; Prints; and Wallhangings.
SEPTEMBER 19-20:	Featured Media: Calligraphy and Paper; Furniture; Glass; Jewelry; Musical Instruments; Ornamental; and Wood.
SEPTEMBER 26-27:	Special Focus: Masters, Artisans and Nominees to the Masters Program.

### **CRAFT PROMOTION**

Help! We want to be in the know, and our sorcerer has failed in the mission to make us clairvoyant, omniscient and omnipresent. Even so, the Festival is very interested in keeping up to date on awards, grants, residencies, fellowships, special commissions, and other newsworthy items about craftspeople. Please submit press releases, copies of articles, or your own copy suitable for craft promotions to Lady Linne. Thanks.





## CRAFTSPEOPLE LOCATED NEAR THE LEGEND

Bill Case, St. Augustine, Florida, The Broom Squire, broom making and basket weaving, Peddler #P-14.  
Robert Creel, St. Augustine, Florida, The Sand Bottle, activity with patrons filling glass bottles with different colored sand in their own designs, Peddler #P-31.  
Larry Engel, New Ulm, Minnesota, Engel Woods Shoppe, outdoor wood furniture, Peddler #P-10.  
Robert C. Lane Jr., St. Paul, Minnesota, Things That Go Bump, fantasy figures, Peddler #P-18

## NEW SHOPKEEPERS

Debra and Jon Armstrong, Corona, California, Armstrong's Originals, jewelry, Shop #449.  
Bob Biondich, Bloomington, Minnesota, Point of Art, graphics, Shop #134.  
Mark Goldfarb, Woodstock, New York, Catskill Mountain Moccasins, custom leather footwear, Shop #630.  
Grace Glander, Rosemount, Minnesota, Shining Times Art, baskets and bears, Shop #522.  
Joseph Gubocki, Indianapolis, Indiana, Shop #634.  
Kathleen Hanson, Maple Grove, Minnesota, Kat in the Hat, hats and headwear, Shop #A1715.  
Larry Hodgson, Orlando, Florida, Crystal Visions, reverse paintings on glass, Shop #323.  
Terry Hodgson, Orlando, Florida, Crystal Visions, glass figurines, Shop #323.  
Dawn Keininger, Centuria, Wisconsin, New Pterodactyl Leather, leather clothing and accessories, Shop #631.  
Laurel Krause, Buena Vista, Colorado, Feather Art, feather wall hangings, Shop #639.  
Vickie Love, Knoxville, Tennessee, leather bags and accessories, Shop #1640.  
Jamie Martens, Buda, Texas, Thee Cast Hand, wax-dipped and cast hands, Shop #521.  
W. R. McCaskie, Rosemount, Minnesota, Shining Times Fine Art, graphics, Shop #522.  
Martina Moore, Winston Salem, North Carolina, Martina's Masks, feather masks, Shop #228.  
Jim Mullan and Victoria Rhoades, Pompano Beach, Florida, jewelry, Shop #626.  
Rock Ridgeway and Diana Bairstow, Moffat, Colorado, Cameleon Clothing, versatile clothing, Shop #640-641.  
Jonathan Simons, Rapid City, South Dakota, Govannon's Jewels, jewelry, Shop #602.  
Jean Taylor, Webster, Minnesota, Storykeep Manor, fimo clay figures, sculptures, and storytelling, Shop #426.  
Nanna Turkson, Hopkins, Minnesota, Queen of Sheba, jewelry, Shop #611.  
Gary and Susan Zahradka, St. Paul, Minnesota, Omega Art Works, metals, Shop #720.

## NEW PEDDLERS

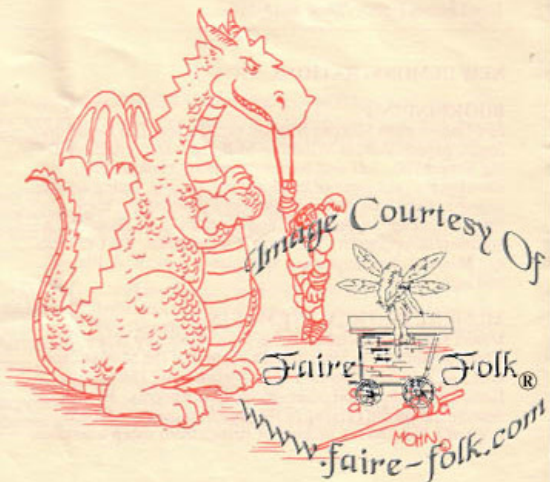
Kent and Gayle Huber, Delano, Minnesota, Heartwood Shoppe, wood bird feeders and bird houses, Peddler #P-46, near the stocks.  
Judy and Terry Hunter, Sanborn, North Dakota, Jester's Court, musical jesters and dolls, Peddler #P-16, near the Chapel.

## NEW PARTNERS

Randall Spangler, Kansas City, Missouri, fantasy drawings, joins Erin McKee, Minneapolis, Minnesota, graphics, formerly Earth, Sea, and Sky, as Flights of Imagination, in Shop #219.  
Edith Killy, Minneapolis, Minnesota, quilting, joins Margaret Snouffer, Minneapolis, Minnesota, crochet, Threadware, in Shop #342.

## MONITORS

Monitors provide a very important communication link between participants and staff. They will be bringing news, making announcements, collecting information and finding the answers to your questions. Veteran Allan Warrior will be joined by newcomers Lynn Mickelson and Marcia Kelly.



## MARCO POLO

Chris Breau, St. Bonifacius, Minnesota, wood carvings, Woodlore, Peddler #P-11.  
Patricia and David Chrest, Crete, Illinois, Patti's Originals, pottery smokers, Peddler #P-25.  
Jeanine Falcon, New Orleans, Louisiana, Jiva Originals, clothing, Peddler #P-17.  
James McCanney, Wyoming, Minnesota, Traditional Archery Company, longbows, arrows, and archery accessories, Peddler #P-19.  
Mark Sanislo, Blaine, Minnesota, caricatures, Peddler #P-33.

## 1991 MARCO POLO ARTISANS FIND NEW LOCATIONS

Gary Dusing and Patricia Nash, Rockford, Illinois, Shells of the Realm, shell wallhangings, Shop #828.  
Suzanne Plaisance, Winona, Minnesota, Snapdragon, coloring books, Peddler #P-12, near the Chapel.  
Margaret Snouffer, Minneapolis, Minnesota, crochet, joined by new participant Edith Killy, also of Minneapolis, quilting, Threadware, Shop #342.

## MORE RETURNING ARTISANS IN NEW LOCATIONS

Nancy and Bruce Chien-Eriksen, Petaluma, California, Chien-Eriksen Designs, fantasy drawings, Shop #722-723.  
Sandy Dale, Minneapolis, Minnesota, soft sculpture figures, Gnarlies, Shop #805.  
Muriel Deneen, St. Paul, Minnesota, rocks and gems, Rock and Stone Shop, Shop #A1670, near the Juggling Center.  
Sandy & Eddie Hesalroad, Greene, Iowa, stained glass, Olde Glass Factory, Shop #225.  
Colleen and Jerry Larson, Coon Rapids, Minnesota, fimo clay figures, Whimsy Winks, Shop #734.  
Erin McKee, Minneapolis, Minnesota, graphics, formerly of Earth, Sea & Sky, joined by new participant Randall Spangler, Kansas City, Missouri, fantasy drawings, Flights of Imagination, Shop #219.  
H. "Mac" McMullen, Kimball, Minnesota, leather drinking mugs and accessories, Thistle Leather, Shop #424.  
Victoria Murley, Livermore, Colorado, incense and oils, Rhiannon the Herbalist, Peddler #P-49, near Celestial Circus.  
Bonnie Orvedahl, Richardson, North Dakota, functional pottery, Ash Coulee Pottery, Shop #321.  
Zachary and Marie Rowan, Gravois Mills, Missouri, glass figurines, Classic Glass, Shop #A1720, new building near Crown Stage.  
Elliot Silberman, Duluth, Minnesota, caricatures, Portraits Drawn in 5 Min. by Giotto, Shop #322.  
Dan Thompson, Denver, Colorado, fantasy drawings, Thompson Fine Arts, Shop #423.  
Claire Travis, San Marcos, Texas, wood and crystal hangings, The Crystal Tree, Shop #329.  
Lloyd Walton, New Ulm, Minnesota, leather bags, bracelets and accessories, Caravan of Dreams, Peddler #P-4, near Treetop Stage.  
Audrey & James Williams, Mondovi, Wisconsin, beeswax candles, Honey Candles, and beekeeping and honey, Laird James Honey, Shop #215-216.

## NEW DEMONSTRATIONS

### BOOKBINDING

Jeff Dahlin joins Morgan Brooke, printer, and Teri Dexheimer Joyce, papermaker, at Windrose Mill, the water wheel building Shop #120. Jeff will be demonstrating bookbinding, showing the processes of hand-sewing, cutting, fitting and finishing a cover, and casing in the pages to finish the book. From Minneapolis, Jeff owns and operates E & L Bindery, a commercial operation. The shop is located near the University's Minneapolis campus and specializes in medical, library and legal volumes.

### MUSICAL INSTRUMENT MAKING

Daniel Larson of Duluth, Gamut Shop #149-150 below the Costume Shop. Dan transforms a portion of the Marketplace Building into an authentic luthier's workshop. Dan makes lutes, harps, viols, and other stringed instruments. He will be demonstrating the carving of the rose into the soundboard (top) of a lute and the making of strings from sheep intestines.

## CRAFT STAFF

### Crafts Administrator: Lois Hendries

Please contact Lois at Gate B or leave a message for her there if she's out when you stop by.

### Craft Coordinator: Linne Jensen

Linne can be contacted at the Marketplace. Messages can be left for her to pick up at Gate B or in the Hall of Masters, or may be delivered to her via the all-shops monitors. Linne will gladly visit you at your booth or set up an appointment to meet with you at an agreed time.

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## FEATURED PARTICIPANTS

### EN GARDE YOU SILLY KUH NIG IT!!

*Swashbuckling Swordfights! Daring Duels! Bodacious Brawls!*

Throughout the Festival day this year you will be hearing the clanking of swords and the bellows of brawlers as En Garde Unlimited once again brings us rousing staged combat performances all over the village. Except for those two guys at the Legend Stage (that would be the Ship), En Garde Unlimited is responsible for all the stage combat you will see this season. Performed with grace and skill, the fights all seem to be executed effortlessly. But in truth, the brain-rattling blows are the results of several months of focused training.

Most of the performers have received their training through the En Garde Unlimited Combat School. A non-profit organization offering classes in quarterstaff, small sword, broadsword, rapier and dagger, unarmed fighting, and impact weapons which combines weapons such as staff and broadsword, it's easy to receive a well-rounded stage combat education. Classes begin in October and run throughout the year. The school takes the summer off from classes so that focus can be turned to preparations for the Renaissance Festival. And as students find out, there is more to stage combat than pretending you're Errol Flynn attacking Basil Rathbone on the stairs.

Students can be drawn by the adventure of swordplay or the thrill of the fight. What they learn from the instructors at En Garde is that safety is one of the key concepts of staged fights. Though some of the "contact" hits look real, the fighters have rehearsed many long hours to make sure no injuries occur. Actually, according to one source within the En Garde Troupe, "Most injuries are self-inflicted and occurred because the person wasn't focused on what they were doing."

Another important aspect of the fight is the creativity involved. Each fight is meant to tell a story. The acting aspect of the of the fight is just as important, if not more so, than the action. The purpose of the fight is to move the scene along. If you pay attention, you notice that many of the fights you see begin with dialogue, move into quick fights, followed by periods of dialogue again.

As for this year's shows, delivered courtesy of En Garde, you will see the Robin Hood show at the pond by Gypsy stage with Michael Anderson as Robin and Darin O'Bryan as Little John. You can enjoy the antics of the Royal Guard, headed by Rick Crabtree, and cheer for your favorite side as the Royal Guard take on Robin Hood and his Merry Men. Watch this year's suspenseful Combat Chess Game as the charmingly sinister Contessa Lucretia Machiavelli, played by Gwen Loeb, accepts the challenge of the Lord High Sheriff, played by Bill Lochen, to a game of human chess. But the game turns from a "friendly" game of skill to a deadly challenge where the life of His Royal Majesty the King hangs in the balance. Hold yourself back as what begins as a simple disagreement within the Royal Guard becomes a free-for-all Brawl in which even the Mayor and his Entourage throw a punch or two.



## SITE HOURS FOR SHOW DAYS

### OUTER GATES

Friday, Saturday, Sunday  
locked at exactly 10:30 p.m.  
(with the exception of BACK GATE,  
Chestnut & Hwy 41 gate)

### BACK GATE

Open Friday 7:00 a.m. to  
Monday 2:00 a.m.  
(Security Guard on Duty)

### INNER GATES

A-Gate & B-Gate  
Open 7:00 a.m. to 10:30 p.m.  
C-Gate  
Open 7:00 a.m. to Midnight

### INTERIOR DRIVE-IN GATES

Open 6:30 a.m. to 8:30 a.m.  
AND  
7:30 p.m. to 8:30 p.m.  
ON SHOW DAYS

Gate guards will be on site to check for I.D.'s until 7:30 p.m. on SHOW DAYS. C-Gate will have a guard until 7:45 p.m. each SHOW DAY. All persons in vehicles will be checked for I.D.'s at Hwy 41 and Chestnut gate in the evenings (during SHOW DAYS). All persons without I.D.'s will have

to leave the vehicle  
until proper identification is presented.

## CASTLE KITCHEN'S WELCOMES

### WELCOME CKC ORGANIZATIONS

Huzzah! A royal welcome to all of the organizations whose volunteers expend an extraordinary effort in managing booths for Castle Kitchens! We thank each and every volunteer who dedicates his/her time to making the Festival such a success. CKC welcomes returning organizations: Ballet Arts Minnesota, Chaska Civic Theater, Church of the Advent, Eden Prairie Jaycees, Lakeville High School Band Boosters, Lakeville Jaycees, Lakeville Lions, Shakopee Jaycees, Shakopee Lions and Valley Dolphins Swim Club.

### FOOD INDEPENDENTS

A special welcome to CKC's Independent Food Concessionaires! Jim & Barb Abney, Royal Shish-Ka-Bob; Chuck Cantale, Hand Maid Sweets; Jim Cone, Cappuccino & Royale Coffee Roaster; Gregg Davies, Pretzels; Rena and Hans Gilgen Jr., Quiche; Tom Higgins, Royale Sweets; Ray Hussong & Fred Collier, Queen's Apples and Bananas; Rick Ipsen, Cafe Seville; Mark & Kalley Johnson, Ye Olde Greek Foods; Mike & Judy Jung, Scotch Eggs; Allan Lenzen, Lady Diane's; Tino Lettieri, Panzerotti Palace; Mary Ann Mattox, Olde World Bread; Jean-Luc & Linda Panetta, La Petite France; Emmerich Sack, Bavarian Nuts; Rita School, Cheese Delight; Greg Schol, Schnitzel Fritters; and Debbie Williams, Mediterranean Deli.

### Breakfast At Bad Manor

The Feast chef invites you and your friends to Breakfast at Bad Manor. He has developed a new variety of menus to start your day off right.

Breakfast is held at Bad Manor from 7:00 am to 8:30 am each Festival morning. A nominal charge of \$2.00 will cover the meal and gratuities. See you there!



Gerie illustrates banana abundance.

Image Courtesy Of

Faire Folk

www.faire-folk.com



## FAMILY SHOW REMINDERS!!!!

YES, I know. We all know it's a family show, but once in a while we have lapses in our collective memory. When in character (read: on site between 9:00am and 7:00pm) please remember that there are still children and a few adults left in the world who are not yet jaded and ancient souls. So for the safety of these few, precious innocents whose ears might shrivel and fall off at "crude language, alcohol, sex, drugs, or any other questionable (read: possibly interesting and humorous) stuff" which is commonplace for our conversations, PLEASE REFRAIN FROM BEING FUNNY! Our audiences are much too refined for such things as:

"If all the young laddies were bread on the table,  
I'd be the butter and spread when I'm able."

## What Do You Mean You Tripped On Your Tongue?

Oh, Trippingly on the Tongue. This cassette tape learning guide to Renaissance Festival speech was well received last year and will be made available again this year. It is an ideal way for performers, food purveyors, games participants and craftspeople to get a better handle on "the King's English." Marilyn and Michael Marzella and David Rose bring you lighthearted lessons which include dialect for nobility and commoners, shopkeeper's phrases and selling points, and ideas for games and food people. Basic melodies and words are included for popular Festival songs: Joy, Health, Love and Peace; Martin Said; Here's Good Luck to the Pint Pot; The Parting Glass; Canaan's Land; and Nonesuch.

Marilyn & Michael Marzella have been participating in Renaissance Festivals for the past ten years, have helped create academies of theatrical sciences, and have produced these useful tools for your chatter development.

Cassette tapes are \$8.00 and may be picked up from Alicia at the Costume Shop after June 15 or she will mail your order for an additional shipping charge of \$1.50 per tape.

Also available at the Costume Shop is Marilyn's Pub Crawl Song Book. Included are 17 songs written in 4 to 6 part harmony and a brief history of each song. The cost for the song book is \$10.00.

## PLEASE USE CAUTION AND PROTECT YOURSELF

No one likes to believe people will write bad checks, but alas, it does happen all too frequently.

When making purchases, all merchants would do well to check for a picture ID, and write down a driver's license number.

If you do not follow this procedure, the chances of catching and identifying someone who has written a bad check is virtually impossible.

If you find someone who has written a bad check, notify  
Salem Sheriff and Essex County.

"Any idiot can face a crisis. It's the day to day living that wears you out." Anton Chekhov

## BROADSWORDS< RAPIERS< DAGGERS< AND OTHER ASSORTED CUTLERY

Weapons MUST be fully sheathed AND tied into the sheath at all times. Weapons may not be drawn. All stage combat must be seen and approved BEFORE being performed for an audience.

(We also highly recommend personal weapons be sheathed for personal protection, for some enemies know no defeat as yet.)

## FESTIVAL PARTICIPANT APPRECIATION PARTY!!!!!!!!!!

To give you an idea of the brilliant minds who call the Festival office, we wicked women would like to share with you the following story.

A lovely and clever lady called our office some time in June, wanting to know how she could order tickets to The Party that occurs after hours on the Festival Grounds. "Well I've just heard so much about it and how much fun all your people have, singing and drinking, and having just a rollicking good time," she claimed. "I just wanted to know how I could get tickets to attend!"

## CIGARS, CIGARETTES! CIGARS, CIGARETTES!

Although some purists wish it were so, the world is not a smoke-free environment. And I know many of our participants smoke, which is groovy...free choice and all that. But once in a while, ALIENS reach their little tentacles into smokers' brains, causing them to forget that smoking in costume, on site, between 9:00am and 7:00pm is a ghugic, humongo, very very big NO-NO! If a nic-fit hits in the middle of a performance, try to keep the shakes under control, and as soon as schedules permit, drop "off stage" and puff away.

*Faire Folk*  
www.faire-folk.com

## DISCOVER THE LEGEND!!

It's huge, it's New, It's dry docked for magical reasons. It's The LEGEND!!!

By the time you read this, I hope most of you have had a chance to at least see the new ship stage. And if you haven't, get someone to take over the shop for a few minutes, and take a saunter over to look at The Legend. It's quite the impressive thing. Designed by our own self-trained artist-god, Brian Kemkes (who also has his television debut as one of the starving pirates in our 1992 Festival commercials), the Legend has evolved from an intangible thought form in Brian's brain into the fantastical beauty of a stage you see today. Plans on paper began late last winter. The process seemed endless with constant changes and corrections being made, all to ensure that the ship would be just right. Finally all designs had the okay. Everything was ready for construction to begin.

Beginning in May, the first pieces of the ship began to arrive (loads of two by fours which hardly resembled anything like a ship.) The ship's masts were the first thing erected. Then, under Brian's watchful eye, the ship slowly came to life. (Rumor has it that Brian, a normally quiet guy, would occasionally be caught mumbling things like "Arrrrgh matey, you work if I say" and "Scurvy villain" under his breath when things were a bit difficult.)

So what's the story behind the ship? Well, it's NOT belonging to the guy who supposedly discovered America. It is, so the story goes, the Ship belonging to Captain Jack Festival, distant cousin of our own Joe Festival. Captain Jack was omitted from the history books, for he was not a man who raped and pillaged, nor did he have hordes of booty stashed in secret hideaways for Geraldo to discover centuries later. Captain Jack always had only one thing on his mind, and he'd sail the seven seas to find the best of what he wanted. What did Captain Jack seek? What was the treasure that he searched for High and Low?

A party.

Yup, that's it. The man spent his entire life in search of the ultimate party experience. I know, Big Deal. But the style in which he sought out the parties has been unrivaled since then! Jack could smell a party brewing two continents away. He'd hop on the Legend, and advertise for a crew of lusty, swarthy, party animal sailors. That's where the ship got its name you know. The Legend. He even had a whole story written by Bill Shakespeare to commemorate his search. (However late one night at this fabulous party somewhere on one of the Caribbean Islands, the story got lost. It seems that Bill was reading the story to Jack when a brawl broke out over a tiny misunderstanding between the barkeep and one of the sailors. Seems the keep gave the guy a lantern instead of his beer. The brawl began, and Captain Jack, who's love for barroom brawls was second only to his love of parties, joined in the foray, dragging poor Bill with him. The next afternoon, after everyone woke up, no one could find the story, much to Jack's sadness.)

But enough about that. Why is the Legend here? Seems that on his death bed, Captain Jack (who incidentally never found the party he searched for) swore upon the soul of his great Aunt Esther that even death could not end his quest. He would continue his search to the ends of time if he must to find his Ultimate Party. And when that day came, his ship would sail in to dock itself forever. And with a sigh, he hacked up some stuff and died.

So one night in, oh maybe late July, the sounds of ocean waves lapping against the hull of a great wooden ship were heard throughout the village. As the racoons and skunks looked on in amazement, a ghost ship sailing through the sky steered course for the South-East corner of the grounds. At the helm was Captain Jack. "There it is boys. The treasure we've searched for. Let the Party begin!" And as the raucous laughter and the sound of kegs popping open faded across site, a ship materialized where a ship line had been. Welcome home Captain Jack.

Image Courtesy Of

## WHO ARE YOU? I REALLY WANNA KNOW!!

The Magical, Mystical, Mightily Important ID (whether it be photo ID, a generic pass, or a day pass) is your key to being on Festival Grounds. Keep it on you at all times!! Your pass is the only way to get into the festival. Knowing you are involved with the show. Don't be offended if asked to show you ID. Security folks are doing their job, just like when you perform, serve food, hawk, or sell your wares. After hours, Safety Services will be checking ID's throughout the evening.

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